TELL YOUR PARTNER

Number of students: 2

Activity: First student gets *CARD A*, second – *CARD B*. They should tell each other numbers, written in a line. And according to the numbers, they *draw a picture*.

THE NUMBERS GAME

Number of students: 3

Activity: Each student gets a card (A,B or C). Student A STARTS with the column *I say-I say 70,000*. Other 2 students listen to him and try to find this numeral in their card. The student, who finds it, says *I hear-I hear 70,000* and watches the opposite numeral in a line *I say – I say 9.5*. Thus they go till the end FINISH.

BINGO NUMBERS 1-100

Number of students: 10

Activity: Cut the copy into cards. Give each student one card. *MASTER BINGO CARD* leave for yourself. You tell numbers in different order and the students cross it in their card. The winner (*BINGO*) is the person who first crosses all his numbers.

NICE TO MEET YOU

Number of students: 16 or less

Activity: Give each student a card with the information (name/country). They should get acquainted with each other (moving from one person to another) by asking questions: What's your name? Where are you from?

WHO'S GOT A FERRARI?-2 parts Number of students: 10

Activity: Give each student a *Role Card* with the information. They should get acquainted with each other (moving from one person to another) by asking questions. With the help of the questions, they should fill the table *WHO'S GOT WHAT?*

WHAT'S THIS?

Number of students: 2 and more

Activity: Like a game *CROCODILE*. Each student takes a card with the picture and tries to explain it to the group (or to his partner) either by his body, gestural or by other words (it depends on the level). The group tries to guess what's this.

FOOD BATTLESHIPS

Number of students: 2

Activity: First student gets *PICTURE A*, second – *PICTURE B*. Each one should write where they put the food in the column. After that, they try to find out, where the partner keeps his food by asking questions: *IS THERE JAM IN THE FRIDGE? ARE THERE...?*

COMPARE THE PICTURES Number of students: 2

Activity: First student gets *PICTURE A*, second – *PICTURE B*. By informing each other about their own pictures (using constructions There is/ There are), the pair should find min. 10 differences.

THE RECIPE GAME-2 parts

Number of students: 6 - 12

Activity: Divide the group in two groups: sellers and buyers. Each student in the first group gets a FOOD CARD, in the second – A RECIPE CARD. Students from the second group should find food they need to in their recipe by asking a question Have you got...?

DO YOU LIKE...?

Number of students: max. 6

Activity: Give each student a sheet of paper with the table. They should fill it with the names of the group mates. After that, they go around the class and ask each one some questions: Do you like tea? And onion? And mark the answer in the table. Later on you discuss the information in the group (you may find out what is common).

MARK AND SUE

Number of students: 2

Activity: First student gets a picture with *MARK*, second – with *SUE*. They should ask their partner about Mark's or Sue's color of clothes/pets/objects and color the pictures.

THE LOVING DATING AGENCY-2 parts Number of students: 12 (or a group)

Activity: Each student gets one MEN CARD or WOMEN CARD. He should fill it with his own information about the client in the card. After that, he tries to find the partner for his client according to the interests in the card (you may do it together with the whole group).

THINGS YOU LOVE AND HATE Number of students: any

Activity: Give each student a sheet of paper with the table. They should fill it with the names of the group mates by going around the class and asking questions about likes and dislikes in the table: Do you like doing h/w? Do you hate chocolate ice cream?

CAN YOU...?

Number of students: 4

Activity: Give each student a sheet of paper with the table. They should fill it with the names of the group mates by going around the class and asking questions about what they can do or can't do (you may ask them to guess who and what can or can't do).

UP! SIT DOMINO

Number of students: any

Activity: Cut the copy into cards. Give them to students (you may divide the group into several teams) they should make the correct sentences by connecting the end and the beginning of the cards. The winner is the first team who did it quickly.