



SECOND RULE[®] Jr.

For 3 to 6 Players
Ages 6 & Up



Just Spit it out![™]

RULES

Contents

400 Questions on 200 Cards, 6 Pawns,
5-Second Twisted Timer, Game Board

Object

Be the first player to make it to the Finish by giving answers before the balls twist down to the bottom of the Timer!

Set Up

- Place the Card Box with the Cards on the table where everyone can reach it, as well as the Timer and Game Board.
- Note: All Cards begin "Name 3..." followed by random categories. Younger or less experienced players are allowed to just give 2 answers. Older or more experienced players are required to give 3 answers. Before you start playing, decide how many answers each player will give.
- Each player chooses a color Pawn and places it on the Start space.

Play

- The youngest player is first in the Hot Seat, and play will move to the right.
- The player to the left of the Hot Seat player draws a Card and reads it aloud.
 - If players have trouble reading, a parent or older child may help by reading the Card.
 - If there is a Card with a subject matter that a player does not know or understand, feel free to explain it or simply choose a new Card for them.
- As soon as the Card is read, start the Timer by flipping it. The player in the Hot Seat has 5 seconds to give 3 (or 2) answers. For example, if the Card is "Name 3 Princesses," you could answer "Snow White, Ariel and Belle." If you say 3 (or 2) answers before all of the balls reach the bottom of the timer, **you get to move forward one space on the Game Board.**
- The next player to the left then gets 5 seconds to answer the same question! The tricky part is that **the new player in the Hot Seat cannot use any answers that were previously used for that Card.** For example, if the first player answers, "Snow White," the next player must try to answer 3 (or 2) different princesses such as, "Ariel, Belle and Pocahontas."
- Play continues clockwise around the circle until someone cannot name 3 (or 2) in 5 seconds and does not get to move up on the board.

- The person to the left of the player who last failed to advance on the Game Board then becomes the new player in the Hot Seat and gets to start with a different Card. The player to their left draws a Card and reads it aloud. And so the play continues.

Winning the Game

The first player to reach the Finish on the Game Board wins! You've got bragging rights for being quick-witted—until the next time you play and someone else wins!

Rainbow Zone on Game Board

If the player in the Hot Seat's pawn is in the Rainbow Zone on the Game Board, they receive an additional 5 seconds to answer! When the Timer is up after the first 5 seconds, simply flip it back over for the additional 5 seconds.



Timer Note

5 Seconds is up when the balls finish twisting and hit the bottom. The fun "zoop" sound effect is an added bonus and does not "time" anything.

Questionable Answers

Not sure if an answer someone gave is correct? The group, as a whole, decides if answers are acceptable. You may also look up any questionable answers online.

Game Play Suggestions

To add a fun twist, you may play as partners (2-person teams). Be careful not to shout answers over one another!

**Having fun with
this game? Then
try 5 Second Rule[®]
for ages 10 & up!**



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